

Digital Makerspace and Studio Rules

1. The facilities and devices of the Digital Makerspace and the studios can only be used with a reservation. Reservations are booked via Timmi or at Saari's third floor customer service desk. The library reserves the right to alter and cancel bookings.
2. You may only book one facility simultaneously.
3. Register at the third-floor customer service desk for your reservation. Prepare to present a valid ID.
4. The reservation is cancelled if you are over 15 minutes late for your reservation. All reservations end at least 15 minutes before the library closes.
5. Clean up after yourself. At the end of your reservation, the facility must be clean and organized, and all devices must be ready to be turned off or to be used by another user. If required, your work will be interrupted.
6. Children under 15 years old are only allowed to use some devices when accompanied by an adult.
7. The Digital Makerspace and the studios are not meant for hanging out. Eating and drinking in the facilities is prohibited.
8. Devices and facilities are used independently. The reservations do not include guidance. When using the laser cutter for the first time, you must book an instructor. You may bring your own assistant if you need help during the entire reservation.
9. Read the instructions before using any device. Follow the instructions. Ask for help if needed.
10. The user is responsible for using the devices. Central Library Saari is not responsible for damage to users, their property, or produced items. The user is liable for compensation if a device is broken due to failing to follow instructions or due to negligence.
11. Report any faults or abnormal functions in devices to library staff.
12. It is only permitted to use the Digital Makerspace's materials in the printers and shredders. Materials are subject to a charge as set in the price list.
13. Creating weapons, weapon replicas, or any item used to harm other people or using controlled substances is strictly forbidden. Also, note copyrights.
14. The Digital Makerspace is not meant for professional work, large production, or creating stock.