

Group 1: add Miro link

Group 2: add Miro link

Group 3: add Miro link

18 participants

1. 5 min - Opening + ice breaker (12:00)

Facilitator 1: Opening words and instruction to do ice breaker while everyone is logging in. Checking that everyone has accessed their group's Miro board.

Explanation of the session. Brief overview.

Facilitator 2 has all the Miro boards open – see if everyone gets access while Facilitator 1 is talking.

2. (12:05) 16 min – JA year student company presentations (max 3 min presentation)

3 min per presentation + 1 minute buffer to change the presentations on Teams.

Remind participants that everyone else should have microphone and sound off while they are not presenting.

Facilitator 1: makes group divisions, breakout rooms beforehand.

3. (12:21) 5 min - Instructions for group work & going into breakout rooms

Facilitator 1: Show the group work by sharing the screen and explain the whole task. Stress which time you have to return to the main room! Inform how students should prepare to present the group work at the end.

The group should be independently in charge of following the time and moving onto the next parts of the session. Facilitator 1 and Facilitator 2 go around groups and coach them forward. After explanation, we open the breakout rooms.

Open the next frames on Miro.

GROUP 1: Business 1 (students: 4 Boden, 2 Norssi)

GROUP 2: Business 2 (students: 4 Boden, 2 Norssi)

GROUP 3: Business 3 and Business 4 (students: 4 Boden, 2 Norssi)

We open the breakout rooms.

4. **(12:26) 4 min - Discuss the questions from the pre-task / other questions you might have (breakout rooms)**

Questions from the pre-task have been moved onto the Miro board. If group members have additional questions, they have the possibility to ask them at this point.

5. **(12:30) 5 min - Brainstorming solutions individually (breakout rooms)**

Individual work with the company challenge for 5 minutes. goal is to create as many ideas as possible. The participants can come up with new ideas or if they see on the board some idea they wish to improve, they can also add a sticky note with an improvement suggestion.

GOAL: Create as many ideas as possible to solve the challenge. At this stage, the more ideas you have the better! Write down also unrealistic and crazy ideas.

YOU HAVE TO MOVE TO THE NEXT EXERCISE AT 12:35

6. **(12:35) 2 min - Checking ideas and choosing the best ones (breakout rooms)**

7. **(12:37) 13 min - Developing 1 solution further (breakout rooms)**

Filling out the canvas on the Miro board together with the group.

At 11:50 (Swedish time) and 12:50 (Finnish time) you will all come back to the main Teams room to present your results.

8. **10 min - Presentations of solutions with everyone**

Finnish students present, 3min presentation per group.